

Extension of String Waves

Include Friction & Gravity

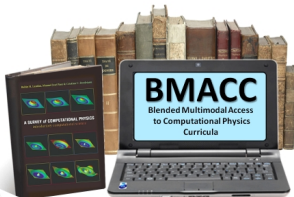
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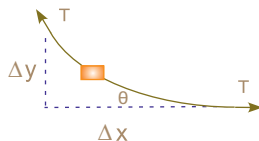
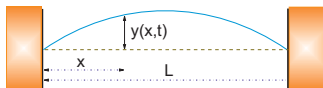
Based on *A Survey of Computational Physics* by Landau, Páez, & Bordeianu

with Support from the National Science Foundation

Course: **Computational Physics II**



Including Friction (Easy Numerically)



How Include Friction in Wave Equation?

- Observation: Real strings don't vibrate forever
- Model: String element in viscous fluid (κ)
- Frictional force opposes motion, $\propto v, \Delta x$:

$$F_f \simeq -2\kappa \Delta x \frac{\partial y}{\partial t} \quad (1)$$

- Modified wave equation (Additional RHS Force)

$$\frac{\partial^2 y}{\partial t^2} = c^2 \frac{\partial^2 y}{\partial x^2} - \frac{2\kappa}{\rho} \frac{\partial y}{\partial t} \quad (2)$$

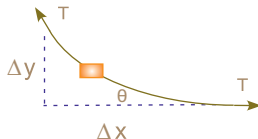
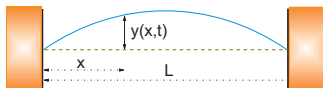
Exercise

Do On Your Own

- 1 Generalize wave equation algorithm to include friction
- 2 Solve wave equation
- 3 Check that wave decays, or not ($\kappa = 0$)
- 4 Unstable: $\kappa < 0$?
- 5 Pick large enough κ to see effect; if too large?

loading CatFrictionAnimate

Another Extension: Variable Tension, Density



- $c = \sqrt{T/\rho}$; constant T , ρ
- \Rightarrow fast & slow; adiabatic
- g , $\rho(x) \Rightarrow T(x)$, $c(x)$
- $\uparrow \rho \Rightarrow \uparrow T$ to accelerate
- Thick chain ends; g
- Newton for element:

$$F = ma \quad (3)$$

$$\frac{\partial}{\partial x} \left[T(x) \frac{\partial y(x, t)}{\partial x} \right] \Delta x = \rho(x) \Delta x \frac{\partial^2 y(x, t)}{\partial t^2} \quad (4)$$

$$\frac{\partial T(x)}{\partial x} \frac{\partial y(x, t)}{\partial x} + T(x) \frac{\partial^2 y(x, t)}{\partial x^2} = \rho(x) \frac{\partial^2 y(x, t)}{\partial t^2} \quad (5)$$

Discretized Wave Equation with $T(x)$

Trial Case: $\rho(x) = \rho_0 e^{\alpha x}$, $T = T_0 e^{\alpha x}$

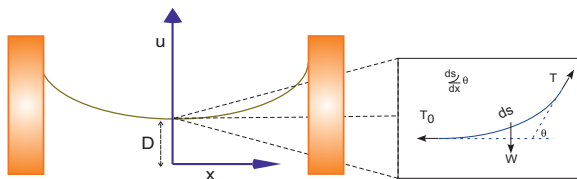
$$\rho(x) \frac{\partial^2 y(x, t)}{\partial t^2} = \frac{\partial T(x)}{\partial x} \frac{\partial y(x, t)}{\partial x} + T(x) \frac{\partial^2 y(x, t)}{\partial x^2} \quad (1)$$

- Difference equation via central-difference derivatives:

$$y_{i,2} = y_{i,1} + \frac{c^2}{c^2} [y_{i+1,1} + y_{i-1,1} - 2y_{i,1}] + \frac{\alpha c^2 (\Delta t)^2}{2\Delta x} [y_{i+1,1} - y_{i,1}] \quad (2)$$

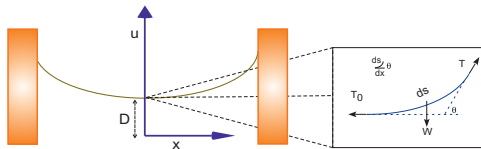
- Try standing waves $y(x, t) = A \cos(\omega t) \sin(kx)$
- Verify $\omega \leq \omega_{cut} \Rightarrow$ no solution

Hanging String at Rest: Derivation of Catenary



- Chains sag
- $T(x)$: ends support middle
- $u(x)$ = equilibrium shape, $y(x)$ = disturbance
- $u(x), T(x) = ?$
- Free-body diagram
- W = section weight = T_y
- s = arc length:

Hanging String: Derivation of Catenary (Cont)



$$T(x) \sin \theta = W = \rho g s, \quad T(x) \cos \theta = T_0, \quad (1)$$

$$\Rightarrow \tan \theta = \rho g s / T_0 \quad (2)$$

Trick: convert to ODE, solve ODE (see text)

$$u(x) = D \cosh \frac{x}{D} \quad \text{NB Special Origin)} \quad (3)$$

$$T(x) = T_0 \cosh \frac{x}{D}, \quad D \stackrel{\text{def}}{=} T_0 / \rho g \quad (4)$$

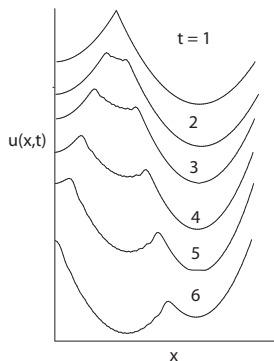
Now know $T(x)$ for wave equation

$$\frac{\partial T(x)}{\partial x} \frac{\partial y(x, t)}{\partial x} + T(x) \frac{\partial^2 y(x, t)}{\partial x^2} = \rho(x) \frac{\partial^2 y(x, t)}{\partial t^2} \quad (5)$$

Implementation: Catenary and Frictional Waves

- 1 Modify EqString.py to include friction and g
- 2 Look for interesting cases, create surface plots
- 3 Point out non uniform damping.
- 4 Are standing waves (normal modes) possible?

$$u(x, t) = A \cos(\omega t) \sin(\gamma x)$$



(Get to work!)